

Basketball NZ Community Course Overview

Purpose:

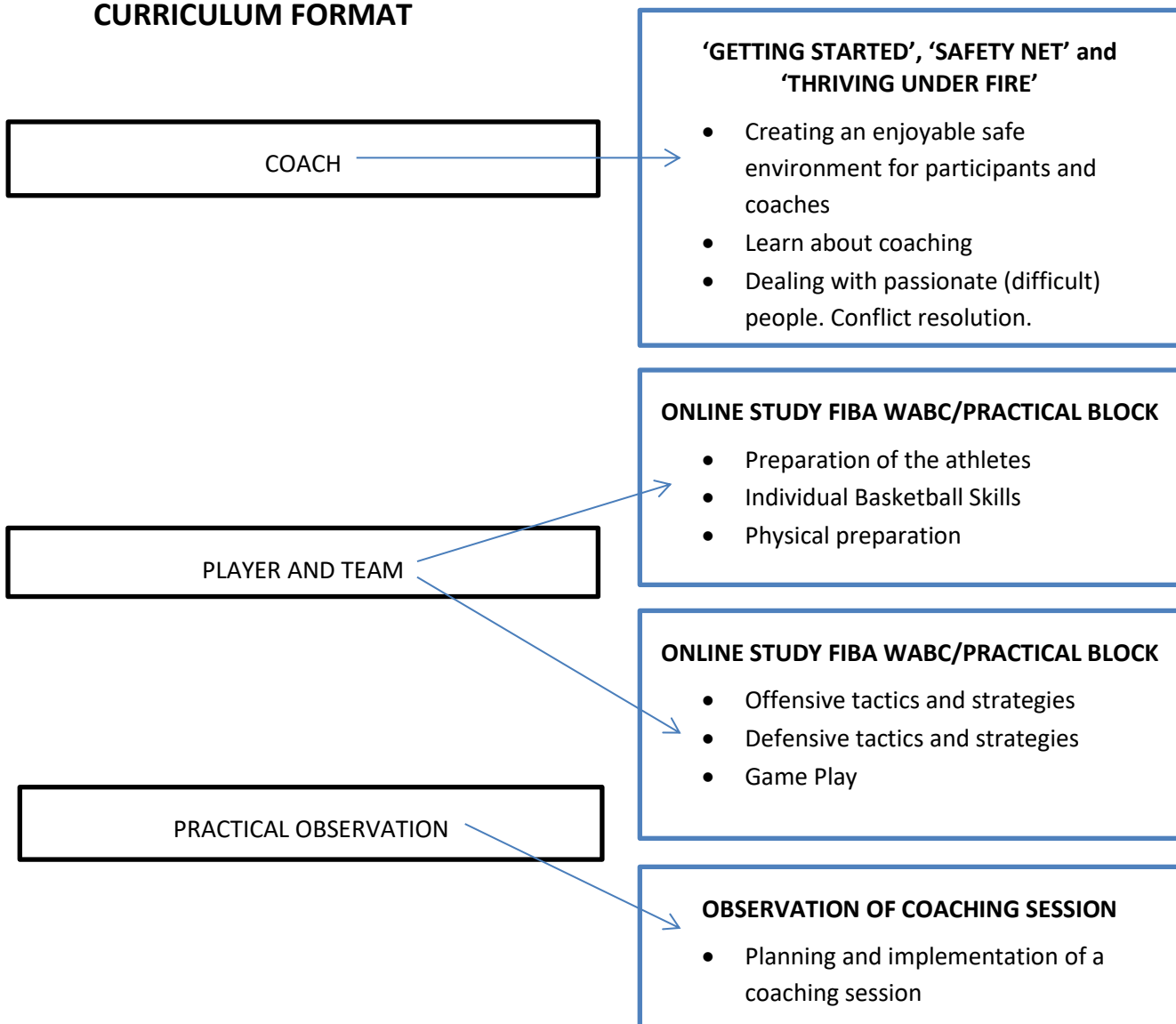
The BBNZ Community Course level is for:

Coaches who coach secondary school players (ages 13 to 18), representative and adult players in clubs and associations. Local basketball associations are responsible for the training and development of these coaches.

This level aims to equip participants with a solid and comprehensive understanding of the role of a coach, player skill and team tactical requirements. The Community Course is delivered by Associations using Basketball New Zealand Accredited Coach Developers.

The BBNZ Community Course has been recognised as the equivalent to the FIBA World Association of Basketball Coaches (WABC) Level 1. Coaches who complete the BBNZ Community Course will also be accredited the FIBA WABC Level 1.

CURRICULUM FORMAT



BBNZ COMMUNITY COACH: ONLINE STUDY/PRACTICAL MODULES

ONLINE MODULES/STUDY

FOUNDATION MODULE COACH	<p>Prior to the attending the practical module the coach candidate must complete the Online 'Getting Started' and 'Safety Net' and 'Thriving Under Fire' Modules on the Sport NZ/BBNZ Sports Tutor Learning Management System and also read and study the 'PLAYER' and 'TEAM' content and curriculum on the FIBA World Association of Basketball Coaches Educational platform. Links are provided below:</p> <p>Sport NZ/BBNZ Learning Management System link. Register and then login. Click on 'Search Learning' then 'Basketball New Zealand' and you'll find the 3 online modules to complete.</p> <p>Link: https://sporttutor.nz/pages/external-dashboard.jsf?dashboardId=473897&client=bbnz&locale=en-gb</p> <p>FIBA WABC Educational Platform link: Click on the Level 1 and then read and be familiar with the 'PLAYER' and 'TEAM' content. http://www.fiba.basketball/wabc</p>
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PRACTICAL MODULE:

PRACTICAL MODULE PLAYER/TEAM	<p>Coach Candidate must attend the practical block course, which will cover player and team concepts. Coach Candidate is also required to complete pre-reading and online study of the 'PLAYER' and 'TEAM' content on the FIBA WABC website</p>
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Important note:

In order to gain competency in this module participants must attend the module and participate in the practical assessment activities.

Compulsory attendance and participation at the 2 x 4 hour (or 8 x hour) block practical is necessary to obtain competency

Observation of Practical Activities

The following are the skills that will be observed during the practical block

PLAYER:

Defensive Skills

Defensive Footwork, Movement and Position

Offensive Skills

Basic Movement, Getting open, Catching, Having the ball and passing, Dribbling, Shooting and Offensive moves.

TEAM:

Defensive Tactics and Strategies

Man-to-Man Defence, Defending Screens and Disadvantage Situations, Zone Defence (Why it is not recommended for U14)

Offensive Skills

Basic Movement, Screening, Transition Offence, Offence against full court pressure, Offensive Rebounding

Management

Team Rules and Discipline, Game preparation, Game Coaching, Game Review and Analysis

Assessment for Community Coach

Practical Observation Assessment – Plan, conduct and review a coaching session. It must include team offensive and defensive tactics and individual offensive/defensive skill focus.

The Candidate must submit 1 coaching session plan to the coach developer. You must organise a time and date for the coach developer to attend that session.

Candidates are required to coach a club, secondary school or representative team.

You must include the following in your coaching session:

- 1. The Coaching Programme objectives, and the individual session plan objectives**
- 2. Evidence of sequential session plan components**
- 3. Logical skill and drill progression throughout the session**
- 4. Identification of the main content in the following areas:**
 - Individual offensive/defensive skills and team offence/defensive tactics**
- 5. Equipment and facility requirements**
- 6. Self-reflection and evaluation process post session**
- 7. Recommendations for modifications and adjustments for the proposed next session.**

In order to pass a candidate must score a minimum of 50%. Your coach developer will provide the marking rubric that be used to assess your competencies against.