

Gathering Guidelines

Prepare to Play and Return to Play
Guidelines.



Guidelines for Gatherings

As of 14 August 2020

Please note the guidelines for gatherings are subject to change on government advice.

- Community sports games are subject to gatherings requirements (i.e. 100 limit). This includes both indoor and outdoor sports facilities. Players (including substitutes) and coaches from both teams involved in a game, along with officials, spectators (including parents/caregivers) are generally part of the same gathering (but see below), unless mingling between players and spectators can be prevented for example in a separate seating area (including before and after a game).
- Multiple gatherings can take place at the same event or facility, as long as they can be kept separated. For example, a 12-court facility could have multiple groups of up to 100 playing by having teams play in different areas/zones. The groups of up to 100 could be separated by existing fencing or by leaving some courts unused. Groups could enter and exit from different points or at different times. Separate groups should not interact.
- Phasing of activities is recommended to allow time for people to pass through communal areas safely. For example, where there are multiple groups conducting activities, these should be scheduled to start and end at different times, and enough time should be allowed between activities to allow the previous group to have passed through common areas (and where necessary hygiene and sanitation of equipment completed) before the next session commences.
- For smaller venues, a reduced capacity may be more appropriate to maintain physical distancing.
- Spectators could be limited or asked not to attend initially to allow organisers to focus on managing the safety requirements for players, officials, and support staff. Spectators should be physically distanced through seating allocation or marking out of standing areas.
- Now is not the time to have a large club prizegiving or event, think about keeping things simple