

EVENT REGULATIONS & MISC INFORMATION – QUICK START GUIDE – DO READ ALL RULES

Teams are to be made up of up to 6 climbers – Minimum 2 junior & 2 senior members.

Climbers must be current students at represented school.

Registration forms must be submitted by cut-off date for timetable completion.

Teams must have a uniform. – e.g. P.E. uniform or matching coloured tops are fine.

The event is made up of up to 6 top roped climbs completed in a round robin fashion; 2 speed climb attempts and up to 6 boulder problems.

Each climber has a single attempt per climb, and four attempts at each boulder problem, the higher you get on your attempt the higher your score.

Scoring is accumulative across all rounds and can be followed online during the day.

Junior Climbers are scored against other junior climbers and seniors against seniors only.

The event will take a full school day – climbing between 9am and 3.30pm – please check preliminary program for more detailed timing.

Teams must have a supervising adult/manager for the day recorded on the registration form.

It is the manager's responsibility to be aware of any medical details of their team members and be able to declare their climbers fit and able – med forms required on-site.

Judges and other officials will be arranged by the Waikato Climbing Club however assistance may be sought from teams if required (additional to belaying, which is required).

Registration includes harness hire. Climbing shoe and chalk bag hire is also available from Extreme Edge (\$5 each). School or personal harnesses must be less than 10 years old and in fit condition. Clean shoes with non-marking soles (i.e. not climbing shoes) are required for speed climbing.

School rules and regulations will apply throughout the day, from when teams leave school until they return. This includes having a positive attitude and supporting a challenge by choice approach.

Off street parking is available. The venue is surrounded by fast food outlets and Extreme Edge sells hot and cold drinks, and snacks. Bringing food in is allowed.

Public Climbing Venues for Training – Be sure to check if you need to book. Charges will vary.

Extreme Edge Hamilton

90 Greenwood St
P: 07 847 5858
E: Hamilton@extremeedge.co.nz

Harvest Rock Otorohanga

5 Tuhoro St
P: 07 873 8893
E: harvestrock@xtra.co.nz

The Wall Rotorua

1138-1140 Hinemoa St
P: 07 350 1400
E: info@basementcinema.co.nz

GENERAL RULES

Waikato Secondary Schools DISCIPLINE

- a) **Top Rope:** Climbs ("Routes") are climbed with the competitor being clipped into a top rope using the top anchor only. Progression along the line of the route determines a competitor's ranking.
- b) **Bouldering:** Short climbs ('Boulders') are attempted without ropes but with landing mats for protection. The number of boulders completed or partial height achieved determines a competitor's ranking.
- c) **Speed Climbing:** Climbs are attempted with an in-situ automatic belay (on "Top-Rope"). The time to complete the route determines a competitor's ranking.

Team ranking is determined using the "Climbing New Zealand" competitor points scoring system for each individual climber and then combined for the final result.

Responsibilities

The competition organiser shall be responsible for maintaining safety within the Competition Area and in the public section of the arena, and in relation to all activities connected to the running of the competition.

Each competitor shall be regarded as entirely and solely responsible for the equipment and clothing that they intend to wear during their attempt(s).

Teams

To attend the WSS climbing competition teams must:

- a) Be from a school (unless meeting clause, (F)) in the Waikato Region and will be assigned as either "Districts" or "Central"
- b) Be made up of no more than six (6) climbers ranging from Year 9 to Year 13
- c) Have at minimum two (2) Junior (year 9 to 10) members and two (2) Senior (Year 11 to 13) members.
- d) Have assigned team captains.
- e) Have assigned team Managers – (teacher, parent, coach suitable)
- f) Clause A exempt teams are only those which are made up of Waikato registered home school students but still meet each of the other clauses.

Equipment

Any technical equipment used in the Climbing Competition must meet the relevant EN Standard (or comparable International equivalent)

Medical Personnel

The Event Organiser will ensure a nominated medic (Doctor/Nurse/PHEC holder) is in attendance to ensure a rapid response to any accident or injury to a competitor or official working inside the competition area. The Competition Medic shall be present from the scheduled opening of the Event until the end of the attempt of the last competitor of the competition.

If the Event Organiser after consultation with the Event Medic and Relevant Team Coach/Representative believes that a competitor is unfit to compete for any reason, such as injury or illness, then the Organiser has the authority to stop the competitor from competing.

Should there later be evidence that the competitor has recovered, then they may request a re-assessment by the above 3 parties. The Event Organiser shall allow the competitor to compete if all 3 are of the opinion that the competitor is fit to compete.

THE COMPETITION AREA

General

The Competition Area includes:

- a) Warm-Up Area;
- b) Any Transit Zone(s)
- c) Any Call Zone(s); and
- d) One or more Competition Zones,

which shall all be demarcated from any area open to the public.

The Competition Zone includes the climbing wall(s), the area immediately in front of and next to the climbing wall(s), and any other area assigned specifically for the safe and fair conduct of a competition.

The site is Smoke Free and Vape Free so smoking or vaping is not permitted on the premises

Access to the Competition Area

Only the persons specified below shall be permitted to enter the Competition Area:

- a) Event officials;
- b) Competitors eligible to take part in the current round of the competition (as directed by or on behalf of the Event Organiser);
- c) Authorised Team Officials (Warm-Up area only);

Animals shall not be allowed in the Competition Area without prior consultation with event officials. Exceptions are made for assistance dogs.

Failure to comply with these rules shall result in disciplinary action in accordance with Section 4 (*Disciplinary Procedures*).

CLOTHING AND EQUIPMENT

Technical Equipment

All technical equipment used by a competitor shall comply with the relevant standards set out in “General Rules” unless otherwise specified by the Event Organiser.

Each competitor is free to use a chalk bag and/or a climbing helmet. During their attempt on a route, competitors are only allowed to use chalk (dry or liquid) for their hands.

An official starting number bib shall be displayed prominently on the back of the top if provided by the Event Organiser.

Team Uniforms

Competitors and officials representing their schools shall wear a uniform. This can range from a school sports or Phys. Ed. uniform to tidy street wear as long as it can be viewed as a distinctive team uniform.

Note: During uniform selection ensure free range of movement and comfort when wearing a harness. Example: Singlet and longer shorts or leggings.

Advertising

All equipment and clothing shall be in compliance with the following advertising rules:

- b) Team Tops/Leg wear: A graphic or figurative logo of the manufacturer may be used.
Sponsors labels must be appropriate to secondary school events and are subject to Event Organiser approval.
Example: Alcohol branding is not appropriate.

DISCIPLINARY PROCEDURES

INTRODUCTION

The Event Organiser has the overall authority over all activities and decisions affecting the competition within the Competition Area.

COMPETITORS

General

Both the Event Organiser and the Nominated Judge shall be authorised to take the following actions in respect to infringements of the competition rules and with regard to matters of indiscipline by any team member:

- a) An informal, verbal warning;
- b) An official warning accompanied by the showing of a Yellow Card.

At the earliest convenient time after issuing a Yellow or Red Card, the Event Organiser shall:

- a) Submit a written statement to the team manager (or where this is not possible, directly to) the person(s) concerned regarding the offence and whether the Event Organiser proposes to refer the matter for consideration by school management.
- b) Submit a copy of this written statement together with a detailed report of the offence against the rules, any evidence, and any recommendations regarding consideration.

Yellow Card warnings

A Yellow Card warning may be issued for any of the following infringements of the rules:

Regarding instructions from the Event Organiser or the Event Judge:

- a) Failure to obey any instruction by the Event Organiser or the Event Judge, including but not limited to:
 - i) Undue delay in leaving the Call Zone and entering the Competition Zone when instructed to do so;
 - ii) Failure to start in accordance with the Event Judge's instruction.

Regarding equipment and ceremonies:

- a) *Unsafe behaviour*
- b) Failure to comply with the rules and regulations governing equipment;
- c) Failure to wear the starting number bib if provided by the competition organiser;
- e) Non-participation of a representative in the award ceremony;
- f) Use of obscene or abusive language or behaviour of a relatively mild nature; or
- g) Unsporting behaviour of a relatively minor nature. E.G. Negativity/bullying toward competitors, volunteers, or officials.
- h) Appeals against such decisions shall follow the procedure specified in the relevant Appeals Section of these Rules.

The issue of two (2) Yellow Cards to the same person in one competition shall result in the disqualification of the person from that competition and loss of any points accrued by offender from that team.

Disqualification

The Event Organiser alone shall be authorised to disqualify a person from a competition. The disqualification shall be accompanied by the showing of a Red Card.

The following infringements of the rules shall result in issuing of a Red Card and the immediate disqualification of the person from the competition without further sanction:

- a) The use of non-approved equipment;
- b) Unauthorised use of any device capable of communication while in any restricted area;
- c) Appeals against such decisions shall follow the procedure specified in the relevant Appeals Section of these Rules.

The following infringements of the rules shall result in the issuing of a Red Card and the immediate disqualification of the competitor from the competition and loss of accrued team points by that competitor:

Infringements committed in the competition area by a team member:

- a) Distracting or interfering with any competitor who is preparing for or is attempting a route;
- b) Failing to comply with the instructions of the judges or organisers;
- c) Refusing to conform with the advertising regulations governing clothing and equipment;
- d) Serious unsporting behaviour or other serious disturbance during a competition; or
- e) Abusive, threatening or violent behaviour to Event officials, organisers, team members (including competitors) or to any other person.

Infringements committed outside the competition area but in the public arena or elsewhere at the competition venue or at any accommodation or facilities used in connection with the competition by a competitor or team member:

- a) Serious unsporting behaviour or other serious disturbance; or
- b) Abusive, threatening or violent behaviour to Event officials, organisers, team members (including competitors) or to any other person.

TEAM OFFICIALS

Team officials shall be regarded in the same manner as competitors and shall be treated accordingly.

A Team Official in receipt of a Yellow Card shall not, for the duration of that competition, be permitted access to any area set aside within the Competition Area for the benefit of Team Officials.

The issue of two (2) Yellow Cards to officials of any one team in a single competition shall result in the disqualification from that competition of the Team Manager;

OTHER PERSONS

The Event Organiser is authorised to demand the immediate dismissal from the Competition Area, of any person in contravention of the rules and, if necessary, suspend all competition activities until this demand has been complied with.

Roped Climbing (Top Rope)

GENERAL

Climbing competition shall take place on purpose-designed, artificial climbing walls.

Top Rope competition shall normally consist of:

A series of climbs climbed by all team members in a rostered round robin fashion.

In the case of unforeseen events, the Event Organiser may decide to cancel one of the rounds in which case the remaining rounds shall count as the ranking.

CLIMBING STRUCTURE

The climbing surface shall permit routes to be constructed with a minimum length of 7 metres and a minimum width of three (3) metres for each route. At the discretion of the Event Organiser, a width of less than three (3) metres may be accepted for limited sections of the wall

Design of routes

SAFETY

All technical equipment used in the climbing competition shall meet the requirements of the relevant Applicable Standard set out earlier in this document.

All routes shall be climbed with the competitor belayed from below using a climbing rope meeting the requirements of the Applicable Standard for single ropes.

Each route shall be designed:

a) So as to avoid the danger of a competitor's fall injuring the competitor, or injuring or obstructing any other competitor or third party;

The Judge may decide, in consultation with the Chief Route-Setter and with the approval of the Jury President:

a) To have a belay assistant at the beginning of the route to provide additional security for a competitor (i.e. to "spot") on the lower part of the route,

b) however in each case, wherever possible the design of the route shall be such as to make such precautions unnecessary.

Personal Equipment

Each competitor shall wear a climbing harness. The Route Judge shall not permit a competitor to start if they reasonably believe that a competitor's harness is unsafe.

The climbing rope shall be connected to the competitor's harness by either:

a) a "figure of eight" knot, secured with a "stopper" knot.

Or

b) by use of two carabiners (2 points).

Competitors are not permitted to carry or use any audio listening equipment during observation and whilst climbing unless they are partially sighted.

Safety Checks

The Event Organiser, the Event Judge and the Head Route-Setter shall inspect each route prior to the start of each round of a competition in order to ensure the maintenance of safety standards.

The Event Organiser shall confirm that all belay devices used in the competition satisfy the equipment requirements.

Prior to any attempt on a route, the route judge shall check that:

- a) The competitor's harness is properly fastened;
- b) The climbing rope is connected to the competitor's harness as above.

Belaying

The climbing rope shall be controlled from the ground by one (1) belayer. The belayer must use an Assisted braking Belay Device e.g. Grigri and shall at all times during a competitor's attempt on a route, pay careful attention to the progress of the competitor to ensure that:

- a) A competitor's movements are not hindered in any way by the rope being either too tight or too loose,
- b) All falls are stopped in a safe manner,
- c) No excessive fall shall be experienced by a competitor being belayed, and
- d) A falling competitor shall not be exposed to any danger of injury caused by the edge of an overlapping section or any other feature of the climbing wall in the arrest of any fall.

The belayer shall leave an appropriate amount of slack in the climbing rope at all times. Any tension on the climbing rope may be deemed as an artificial aid or hindrance to a competitor and a Technical Incident shall be declared by the Judge.

Belayers appointed by the organisers shall be trained to belay in a manner suitable for competitions. The Judge is authorised to instruct the organisers to replace any belayer at any time during a competition. If replaced, the belayer shall not be permitted to play any further part in the belaying of any competitor at that competition.

After having reached the final hold or after a fall, the belayer shall lower the competitor to the ground taking care to ensure that the competitor does not come into contact with any ground-based equipment.

It is the responsibility of the belayer to ensure that the competitor vacates the Climbing Zone as quickly as possible.

It is likely to be necessary for team managers to belay but this will be on a case-by-case basis and instruction will be provided by event organisers.

SCORING AND TIMING

Scoring

On each route, competitors shall be scored as follows:

- a) Any competitor who has successfully completed the route shall be scored as such by indicating "TOP";
- b) In respect of any competitor who has fallen or had their attempt on the route terminated, the furthest hold held or used in the line of the route shall determine the competitor's score

For the purposes of scoring:

- a) Each hold shall be deemed as such either:
 - i) By the Head Route-Setter before the start of a round of the competition; or
 - ii) Following positive use by a competitor,
 - iii) and shall be marked on the route sketch used by the Judge, numbered in sequential order along the line of the route, as defined by the Head Route-Setter. Ref. Scoring Supplement 2
- b) Only holds used by the hands shall be considered.
- c) Only such parts of an object that are usable for climbing shall be considered.

Note: If a competitor touches a point where there are no holds (as determined by the Head Route-Setter), then this point shall not be considered when determining the competitor's score.

For the purposes of scoring:

- a) A hold shall be considered as "controlled" where a competitor has made use of the hold to achieve a stable or controlled position. The score of a competitor controlling a hold shall be the number assigned to that hold on the route sketch without any suffix;
- b) A hold from which a competitor has made a controlled climbing movement in the interest of progressing along the route shall be considered as "used". The score of a competitor using a hold shall be the number assigned to that hold on the route sketch with a plus (+) suffix. This score is better than the score for controlling the same hold.

Note: A controlled climbing movement may be either "static" or "dynamic" in nature and in general will be evidenced by:

- i) a significant positive change in position of the competitor's centre of mass; and*
- ii) the movement of at least one hand in order to reach either (a) the next hold along the line of the route; or (b) any hold that has been successfully controlled by another competitor from the hold from which the climbing movement has been made.*

Note: No "plus" shall be awarded for any climbing movement that results in the competitor moving out of a legitimate position.

Timing

The climbing time for each competitor is the period between the start and completion of the competitor's attempt on a route.

The climbing time for each competitor shall be measured using a manually operated electronic timer with digital readouts (a "stopwatch").

At least one (1) Nominee shall act as an official Timekeeper on each route and shall record the time for each competitor. Each Timekeeper shall act independently and without showing their watch to, or discussing their time with, any other person. Unless the time is an exact second, times shall be read and recorded to the next lower second (i.e. rounded down). The nominee may be the route judge.

The climbing time for each competitor is recorded as the time between:

- a) His/her start; and
- b) When he/she has either:
 - i) Held the final hold; or
 - ii) Fallen,

c) and in each case unless the calculated climbing time is an exact second, times shall be recorded to the next lower second (i.e. rounded down).

Climbers have 4 minutes to complete their attempt and they are allowed to query time remaining. Otherwise, timekeepers do not give time warnings.

STARTING ORDER

The starting order of each Starting Team shall be determined by the team manager and each climber will tell the judge their name/competitor number before readying to climb.

CLIMBING PROCEDURE

The Start

An attempt shall be deemed to have started, and measurement of the climbing time shall start, when every part of the competitor's body has left the ground.

Completion of Attempt

An attempt on a route shall be considered successful if the route has been climbed in accordance with these rules and if the final hold has been controlled by both hands (exceptions for adaptive athletes) within the fixed time period for attempts.

A competitor may ask at any time during their attempt on the route how much of the fixed climbing time remains, and the Judge shall immediately inform, or give instruction to inform, the competitor of the remaining time. When the fixed climbing time has ended, the Judge shall instruct, or give instruction to instruct the competitor to stop climbing. A competitor who fails to obey the Judge's instruction to stop climbing shall be liable to disciplinary action previously covered.

The attempt of a competitor on a route shall be considered unsuccessful if the competitor:

- a) Falls;
- b) Exceeds the fixed climbing time for the route (4min);
- c) Uses any part of the wall, holds or features demarcated using continuous and clearly identifiable black tape (or if another colour is required to be used, as specified by the Jury President in a technical briefing to competitors);
- d) Uses with their hands any holes provided for the placement of bolt-on holds, excluding any such hole on a bolt-on hold;
- e) Uses any advertising or informational placard affixed to the wall, or any part of such material;
- f) Uses the side edges or the top edges of the wall for climbing;
- g) Makes use of hangers (including its bolts) or quickdraws for climbing;
- h) Returns to the ground with any part of the body after having started their attempt; or
- j) Uses any artificial aid (e.g. structural components, fixed climbing gear. Not physical aids required such as prostheses).

Any infraction of points b - j shall result in the competitor's attempt on the route being terminated. The refusal by a competitor to obey the instruction of a Judge to terminate their attempt shall make the competitor liable to disciplinary action.

RANKING AFTER EACH ROUND

General

On any route, each competitor attempting the route shall be ranked using the following criteria:

- a) First, all competitors scored as "TOP";
- b) Following a), all competitors who have fallen or had their attempt on the route terminated as above, in descending order of the score awarded to that competitor.

If a competitor eligible to participate in a round fails to start any round, they shall be ranked last for that round.

Further ranking information can be found below in Supplement 1

Ties

The potential for ties although unlikely are possible.
In the event of a tie no tie-break is undertaken and the tie will stand.

Bouldering

GENERAL

Bouldering shall take place on short climbing routes, called boulders, climbed without ropes, constructed on purpose-designed, artificial climbing walls.

Bouldering discipline shall normally consist of:

No less than 3 (likely to be 5) boulder problems climbed in a queued, first come first served basis, during set periods established through the day. Each competitor is allowed 4 attempts per boulder.

In the case of unforeseen events affecting the timetable, the Event Organiser may decide to cancel one of the problems in which case the remaining problems shall count as the ranking.

Design of boulders

Each boulder shall have a clearly marked start which shall consist of:

- i. Marked handhold(s) for both hands; and
- ii. Marked foothold(s) for both feet. Exceptions to points i. and ii. May be made for adaptive athletes.
- iii. The use of taped "flashes" to mark the start. A blank or unbounded area of the wall is not permitted.
- iv. In exceptional circumstances, the starting holds may be labelled left and right to denote a specific required starting position.
- v. Combinations of holds can be considered and marked as a single hold.

Each boulder shall have a clearly marked finish which shall be either:

- i. A designated finishing hold; or
- ii. A defined standing position on top of the boulder

Each boulder shall have a clearly marked "Zone Hold". The positioning of this hold should aid the separation of competitors with markedly different performance and will be at the Route-Setter's discretion.

The markings used in relation to above shall be the same for the entire duration of a competition. The colours used to mark the starting position and the finishing holds shall be the same and a different colour shall be used for the zone holds. An example of these markings shall be installed within the warm up area.

Safety

Landing mats shall protect each boulder. It is the responsibility of the Head Route-Setter to position the mats provided by the organiser, and to adjust the number and character of the boulders to the mats available. If mats are joined, the gaps shall be covered in order to avoid that competitors can fall in between them.

Each boulder shall be designed:

- i. In such a way that the lowest part of the body of the competitor shall never be higher than three (3) metres above the landing mat; and
- ii. So as to avoid the danger of a competitor's fall injuring the competitor, or injuring or obstructing any other competitor or third party; and
- iii. Without any downward jumps.

Safety Checks

The Event Organiser and Head Route Setter shall inspect each boulder and the safety matting for that boulder prior to the start of each session in order to ensure the maintenance of safety standards

Scoring

On each boulder, a zone point will be awarded if the competitor controls the Zone Hold, marked as above. The zone point will be awarded also where a competitor successfully completes the boulder without having controlled the Zone Hold. The Zone Hold shall be considered as "controlled" where a competitor has made use of the hold to achieve a stable or controlled position.

For each competitor attempting a boulder, the Boulder Judge will record:

- i. The number of attempts required by that competitor to gain a zone point
- ii. The number of attempts required by that competitor to successfully complete the boulder

For the purposes of scoring, an attempt will be counted each time a competitor:

- i. Starts the boulder;
- ii. Touches, with hands or feet, holds other than the starting holds

CLIMBING PROCEDURE

The Start

An attempt shall be deemed to have started when every part of the competitor's body has left the ground.

Having left the ground, competitors must have achieved the starting position marked in accordance with Article 7.2.5 and controlled the starting hand holds before using any other holds.

If a competitor cannot reach the starting holds from the ground, they shall be permitted to start the boulder by jumping for the starting holds.

Completion of Attempt

An attempt on a boulder shall be considered successful when the Boulder Judge has announced "OK", having determined that the competitor has either:

- i. Controlled the marked finishing hold of the Boulder with both hands (one hand for adaptive athletes); or
- ii. Where the top of the boulder is indicated as above, achieved a standing position on top of the boulder,

An attempt on a boulder shall be considered unsuccessful if the competitor fails to control with both hands (one hand for adaptive athletes) the marked finishing hold or, if relevant, achieve a standing position on top of the boulder; or the competitor:

- i. Fails to start the boulder correctly;
- ii. Uses any part of the wall, holds or features demarcated using continuous and clearly identifiable tape;
- iii. Uses with their hands any holes provided for the placement of bolt-on holds, excluding any such hole on a bolt-on hold;
- iv. Uses any advertising or informational placard affixed to the wall, or any part of such material;
- v. Uses the side edges or the top edges of the wall for climbing;
- vi. Touches the ground with any part of the body after starting the attempt; or
- vii. If a fixed climbing period has been defined, fails to complete their attempt before the end of that period;

In case of infractions related to the above, the Boulder Judge shall instruct the competitor to stop climbing.

RANKING AFTER EACH ROUND

General

After each round of the competition, each competitor participating in that round shall be ranked within their Starting Group/Category using the following criteria:

- i. First, in descending order, the number of successfully completed boulders (“TOPS”) in the current round;
- ii. Second, in descending order, the total number of zone points gained by the competitor in the current round;
- iii. Third, in ascending order, the total number of attempts to complete these boulders;
- iv. Fourth, in ascending order, the total number of attempts to achieve these zone points.

If a competitor does not attempt the problems. No score is recorded.

SPEED CLIMBING

General

Speed competitions shall take place on climbing routes with a length of 8m, constructed on purpose-designed, artificial climbing walls.

Speed competitions shall normally consist of two attempts, one on each lane of the speed wall.

The Climbing Structure

The climbing surface shall have a minimum of two parallel lanes.

The climbing structure shall include an automatic belay system.

The Climbing Route

The climbing route on each lane shall be identical in holds and their placement.

Safety

All routes shall be climbed with the competitor secured from above by an automatic belay system.

Personal Equipment

Each competitor shall wear a climbing harness. The Event Judge shall not permit a competitor to start if they reasonably believe that a competitor's harness is unsafe.

Non-marking street shoes are required for the speed wall not climbing shoes.

Automatic belay: The system shall be connected to the competitor's harness in conformity with the technical specifications of the manual of use.

Safety Checks

Prior to any attempt the judge will check that

- i. The competitor is correctly harnessed and;
- ii. Connected to the belay system correctly.

Timing

The climbing time for each competitor is the period between the starting signal (audio) and the completion of the competitor's attempt. A valid time will be recorded where the competitor has completed their attempt(s) in accordance with these rules.

The climbing time will be measured using a hand held timing system but may include electronic start/finish systems.

CLIMBING PROCEDURE

The Start

All races shall be started with a clearly audible signal initiated by an assigned Starter. The Starter shall select a position where he is not visible to the competitors. The source of the starting signal should be positioned as near as possible and equidistant from all competitors.

At the command 'At your marks', each competitor shall take a position; placing both hands and one foot on their preferred starting holds within four (4) seconds.

If for any reason, the Starter is not satisfied that the start can proceed after the competitors are on their marks, he shall order all competitors to withdraw from their marks and begin again.

Once all competitors are motionless in their starting position, the Starter shall at the conclusion initiate a pre-recorded signal of 4 tones, 3 low ("3,2,1"), followed by one high tone ("Go").

If not ready, the competitor must call the judge by clearly raising a hand. No appeal against the starting instruction shall be allowed after the third low tone.

False Starts

A competitor shall be ruled as having made a false start if, in the opinion of the Starter (or an assigned Re-caller) the competitor leaves the ground at any time before the starting signal (high tone "Go").

If a competitor makes a false start within the competition a zero score will be recorded for that attempt.

In the event of a false start the starter shall stop both/all competitors immediately.

A valid time cannot be recorded by any competitor in a race where a false start has occurred.

Completion of Attempt

An attempt shall be considered successful and a valid time recorded where the competitor has struck the timing pad/switch/marked box with their hand and the judge has stopped the timer.

If a competitor does not complete the climb, their attempt shall be considered unsuccessful and no valid time shall be recorded. No re-run or additional attempt will be allowed unless it is determined there was an error in timing from the judge.

An attempt shall be considered unsuccessful and no valid time recorded if the competitor:

- i. Falls;
- ii. Uses the side edges or the top edges of the wall for climbing;
- iii. Touches the ground with any part of the body after having started; or
- iv. Uses any artificial aid (e.g. structural components, fixed climbing gear. This does not apply to physical aids required such as prostheses).

APPEALS

Appeals Team

This shall be made up of the Event Organiser and Relevant Judge from the appealed climb.

Safety Appeals

A Safety Appeal may be submitted if the coaches/managers from at least three different teams are of the opinion that safety is seriously jeopardized. The Event Organiser shall consider the matter and, if applicable, take the necessary actions.

Ranking Appeals Process

An appeal concerning or requiring the termination of a competitor's attempt must be made immediately.

Any appeal against the scoring of a competitor must be submitted to the Event Organiser in writing within five (5) minutes of the publication of all Official Results.

The Event Organiser shall resolve any appeal without delay or prejudice to the competition timetable and shall use all personnel and facilities at their disposal to achieve this goal.

If the available evidence in relation to an appeal is inconclusive, then the original decision shall stand.

A decision of the Appeals Jury shall be final and not subject to further appeal.

SCORING SUPPLEMENT 1 - POINTS

Once each climb is completed by all participants, points are assigned based on overall placing which go toward the teams overall score.

Scoring is as follows:

Points System:

1st – 100

2nd – 80

3rd – 65

4th – 55

5th – 51

6th – 48

7th – 45

8th – 42

and so on in increments of 3 points per placing

SCORING SUPPLEMENT 2 - ROUTE PHOTO & DERIVED ROUTE MAP

Route 3 - Yellow - Rope (Example Title)

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