



RULES AND GUIDELINES Netball Waikato Bay of Plenty Zone Secondary School Tournament 2024

Date: Sunday 11th August 2024

Venue: Hamilton City Netball Centre, 6 Moore St, Forest Lake, Hamilton

Time: Times confirmed after entries received. Games will begin no earlier than 8.30am

Grades: Premier

Senior Development

Junior Development

Mixed and Males

Cost: \$80 per team (Non-Refundable). Teams will be invoiced on entry.

Registration: Entries close Friday 2nd August 2024

Purpose

- 1. This tournament provides Secondary Schools within the Waikato Bay of Plenty Zone with a tournament prior to UNISS. It provides opportunities:
 - a. for teams to play against schools from across the Zone in preparation for UNISS.
 - b. for schools to develop players for future UNISS tournaments.
 - c. for mixed and male school teams from across the Zone to play each other.

Administration

1. Administration of the Netball Waikato Bay of Plenty Zone Secondary School Tournament in 2024 will be provided by Hamilton City Netball Centre

Guidelines:

- 1. For a grade to proceed, a minimum of 4 teams will be required to enter. Grades may be combined at the discretion of the host Centre.
- 2. For the tournament to proceed, a minimum of 12 teams will be required to have entered. If this does not happen, the host Centre reserves the right to cancel the tournament, with notification to the teams who have applied to enter and a refund of their entry fees.
- 3. Where not specifically stated, NZSSSC Constitution, rules and regulations will be followed.
- 4. Where not stated specifically World Netball rules shall be followed.
- 5. If there are disputes on rules that are ambiguous, decisions will be made by the host Centre and will be made in the best interest of the competition.

Eligibility

- 1 . The Zone Secondary School tournament is open to all Secondary Schools within the Netball Waikato Bay of Plenty Zone.
 - (a) Schools can enter a maximum of 4 teams per school and a maximum of one team per grade.

- (b) The top Senior/Premier team from each school is eligible to play in the Premier grade. If the team is going to UNISS in 2024 then they must play in this grade. If the Schools Senior/Premier team is not attending UNISS then they can choose to play in this grade or the Senior Development Grade.
 - i. It is recommended that teams are made up of predominantly Year 10 to Year 13 players. However, Year 9 players may participate if they are regular members of their school Senior/Premier team, or if their participation is necessary for their school to be able to field a team.
- (c) Schools can enter one team who will play in the Senior Development grade. This may include 2nd tier Premier teams.
- (d) Schools can enter one team who will play in the Junior Development grade. This is for Junior A/Premier teams or Year 10 teams.
- (e) Schools can enter a mixed or males team in the Mixed and Males grade. These teams will play together and therefore there is no minimum or maximum restriction upon how many males may take the court.
- 2. Players can only be registered for and play for one team in the tournament.
 - (a) A minimum of 9 players and a maximum of 12 players per team must be registered.
 - (b) A player can be moved up to play for a team in a higher grade from what they were registered on the day, but cannot return to their original registered team.
- 3. All players who are enrolled as a bona fide student at a secondary school in New Zealand will be eligible to compete.
- 4. Home schooled students may enter teams or combine with other teams if signed off by the school principal and they are affiliated NNZ members.
- 5. All players in the Premier, Senior Development and Junior Development grades must be female
- 6. All players in the Premier, Senior Development and Junior Development grades must be affiliated members of Netball New Zealand through the Netball Waikato Bay of Plenty Zone and affiliated Centre's. This must be done through their respective Centre's and be in accordance with the Netball New Zealand Constitution.
- 7. All players must be aged Under 19 as of the 1st of January 2024, and studying at least 80% of a programme timetabled at the school of representation for at least four weeks prior to the event.
- 8. Schools whose roll is less than 150 students may form a combined team. Principals of the schools involved must agree and sign the entry form. One principal must take responsibility for the team. The team must be called by a name that indicates more than one school. Entry of a combined team must be approved by the organising committee.
- 9. Where a school has a roll of less than 50 students, up to two students can play for a neighbouring school, with the approval of both principals and the organising committee. For Premier and Premier Development grades, the neighboring school must have a female roll of less than 300 students.
- 10. All participating teams must be accompanied by two adult officials who must assume responsibility throughout the tournament and be accountable to the school principal. One of these adults must act as the Primary Care Person (If there is an injury is the only official who can enter the court)

Draw

- 1. All teams will have minimum of 4 x 20 minute games, and maximum of 6 x 20 minute games (10 minute halves; 2 minute half time)
- 2. Example structure:
 - 1. Game 1 & 2 back-to-back 8 minutes between games
 - 2. 1 hour break
 - 3. Game 3 & 4 back-to-back 8 minutes between games
 - 4. 1 hour break
 - 5. Final Game/s
- 3. This format has been chosen to give teams the chance to play as many teams as possible and replicate the 40 minute games at UNISS. The format also takes into consideration NNZ Player Development Guidelines.
- 4. Draw will be published on the Centres website

Player Welfare

1. Player welfare is paramount – therefore all teams are urged to play all players equally during this one-day tournament to avoid overloading individuals.

Umpires

- 1. Schools are responsible for providing their own umpires.
 - a. Umpires with a minimum of a current Zone Award are encouraged to officiate for the Premier grade teams.
 - b. Umpires with a minimum of a current Centre Award are encouraged to officiate for the Development and Mixed and Males Grade teams.
 - c. Umpires who are travelling with your school team to UNISS should be encouraged to umpire on this day.
- 2. Umpires will be required to umpire their own school teams up until the finals where umpires will be appointed by the Umpire Coaching Panel.
- 3. Umpires will be supported throughout the day by the Umpire Coaching Panel.
- 4. Umpire details will be required to be completed on each team entry. No Umpire no entry.
- 5. Umpires will be responsible to pick up scorecards before games. Umpires will bring scorecards to Registration Office at the end of games.

Scoring

- 1. Teams are to supply an official scorer for all games.
- The official score is that which is on the scorecard. To eliminate any discrepancies a team official from each team shall score the game seated/standing together mid-court for the duration of the game.
- 3. Points are allocated as such:
 - a. Four points for a win
 - b. Two points for a draw
 - c. One point for a loss by three goals or less
- 4. If teams are equal on points at the end of the round robin play, the result will be based on goal difference (goals for/against). In the case of the goal difference being equal the team that won the game involving the two teams shall take the higher placing.
- 5. In play-offs, semi-finals, or finals, if there is a draw at fulltime, there will be a break of one minute and then play continues until one team has a two-goal advantage.

Game Rules

- 1. All games will start and stop on the central bell.
- 2. Injury or illness: Play may be stopped; the injured or ill player must leave the court and has up to 30 seconds to do so. Extra time will not be added.
- 3. If a team does not take the court at the required time, the umpires will give a one-minute warning. At least five players must be on the court at the end of the one-minute warning, if not the game will be awarded to the opposing team.
- 4. No disputes shall be entered into. Scoring processes are outlined above, and a Duty Umpire is available each round to support umpires and address misconduct.

Positive Vibes Only

- 1. Positive Vibes Only is a Waikato region-wide campaign to improve adult behaviours to positively influence the experiences of tamariki and rangatahi in sport.
- 2. The Zone tournament will be promoting the Positive Vibes Only messages.
- 3. Teams are encouraged help support the message by wearing pink and asking their supporters to wear pink.

Netball Smart Support

- 1. Teams are encouraged to utilise Netball Smart warmup protocols.
- 2. NetballSmart Development Officers will be in attendance and will be offering support for warmups and injury prevention initiatives.

Player Identification for WBOP Pathway Programmes

- 1. WBOP Player Pathways Lead, and Zone Tier 1 selectors, will be in attendance to observe and identify female players from Year 10 and older as part of the wider WBOP player pathway programme.
- 2. Teams will receive a numbered team list prior to tournament day. All players must have their corresponding number from their team list clearly written in black marker on the side of both legs for the duration of the tournament day.

Coach Support

1. WBOP Coach Lead will be in attendance to support coaches as desired. Team coaches can request coach observations during games, or connect informally on the day.

Prizes

- 1. Results will be published on the Centre website
- 2. Time and details for prizegiving will be communicated when the draw is confirmed.
- 3. The following prizes will be awarded:
 - (a) Winner All grades
 - (b) MVP for each finals game
 - (c) Umpires of each finals game